

# Federation of East Midlands Croquet Clubs

## Golf Croquet Leagues 2019 - Rules and Regulations

1. Play will be in accordance with the 'The WCF Rules of Golf Croquet', Fifth Edition, published July 2018, with Rulings, Variations and Commentary by the Croquet Association. The "WCF Rules".
2. Individual players can only play for one team and only for one club during the season.
3. Home team coordinators are responsible, in agreement with the away team, for fixing the date; time and refreshment arrangements for each match.
4. Each team will consist of three players. The composition of the team may vary from match to match. To minimise the chance of a cancelled match, when fixing a match date it is recommended to also select a fourth/reserve player who will play only if a selected player is unable to attend.  
If requested, and with both team captains' agreement, one eligible substitute player may be introduced for subsequent games during any match. The substitute must either have the same or higher handicap as the player they are replacing. The player substituted would normally be someone who has a medical or stamina issue or is involved in an unexpected event during the match or, in Division 3, is to allow an additional player to experience competitive play. After substitution the substitute cannot be changed and finishes the match, the original player having no further part.
5. All competitors must hold a current CA handicap. At the end of the match players will be expected to update their handicap card in accordance with the Laws, details are published on the CA website. Cards should be made available for inspection on demand by the opposition team captain.
6. 1<sup>st</sup> Division games will be played to level play rules with no handicap restrictions. A time limit of 45 minutes per game will apply.  
2<sup>nd</sup> Division games will be played to level play rules. The sum total of the handicaps for all 3 players must not be below 12. A time limit of 45 minutes per game will apply.  
3<sup>rd</sup> Division games will be played to level play rules. The sum total of the handicaps for all 3 players must not be below 18. A time limit of 30 minutes per game will apply.  
However in each case, if double banking affects play then, by the agreement of both team captains, appropriate additional time can be agreed.  
If it is determined that there needs to be a 4<sup>th</sup> Division it will follow the rules for the 3<sup>rd</sup> Division.
7. Members of a team should be ranked in order of strength, i.e. the lowest handicapped player as number 1, etc. Nine single and three doubles games should be played. The order of play is:  
Round 1 1+3 v 1+3; 2 v 2. Round 2 2+3 v 2+3; 1 v 1  
Round 3 1+2 v 1+2; 3 v 3. Round 4 1 v 3; 2 v 1; 3 v 2 Round 5 3 v 1; 1 v 2; 2 v 3.
8. All games are to be played to 13 points. The winner of each game will be the first to reach 7 points or as determined in accordance with rule 9.
9. On the expiry of time, play shall continue for a further eight strokes. If the scores are then still level the next hoop in order will be contested to decide the outcome of the game. Any ball struck before time is called will be deemed to complete its run inside the time limit. All games must conclude with a winning side.
10. Courts should preferably be of standard size, 28 yards by 35 yards – length unit 7 yards. If the available area is too small for a standard court, a smaller court may be laid out but the court proportions of five length units by four length units should preferably be maintained. Courts must have a length unit of at least 3½ yards and with no hoop nearer to the boundary than 3½ yards; however, provided that the away captain agrees, a match may be played on lawns that do not meet these criteria. See WCF Rule 2.4.
11. The Division winners will be the team winning the most matches. If a tie occurs between two or more teams the order determining the places will thereafter be:  
Most games wins > Most points (hoops run) scored > Which team beat other team.  
If the placing is still undecided then the team winning the most single games between the otherwise equal teams would be placed higher.
12. If at the end of the season a match has not been played due to failure to fix a date or cancellation by one team or for any other reason, then the League Manager will, after consultation with the Chair, determine the result to be declared, i.e. a draw or a win for one side or the other. The end of the season is deemed to be 31 October.
13. In the event of an unanticipated situation, a dispute or a transgression of these Rules, the decision of the League Manager shall be binding.
14. Games although competitive, should be played in a relaxed social atmosphere.
15. For refreshments the home club should bear in mind the amount of time that the visitors would spend travelling and to provide accordingly and for matches starting in the morning, determine whether or not some of the refreshments will be offered at lunchtime. Normally it would be anticipated that some form of drink is available throughout the match.
16. The result of the match should be recorded on the Result Sheet and a copy sent to the League Manager: David Gregory, preferably by e-mail, to [leagues@eastmidlandscroquet.org.uk](mailto:leagues@eastmidlandscroquet.org.uk) or by post, to Hillcrest, The Square, Main Road, Wensley, Matlock DE4 2LJ.